

# ENDURANCE: TOWARDS COMPETITION CHECKLIST



**A list of points to consider before starting your Endurance Ride:**

1	Complete a Risk Assessment, if needed, in line with normal RDA guidelines. Within this consider best road crossings, narrow bridges, difficult gates etc.	
2	Allocate a safe flat area for pre-ride and post-ride trots ups.	
3	Ensure a safe entry and exit to the route/ venue for riders and horses.	
4	Set out a suitably marked route/ venue to accommodate the distance of the ride (5km, 10km).	
5	Route Permission: If your endurance ride crosses private land you must get the landowner's permission first.	
6	Measuring Routes: Accuracy is needed. You can use a GPS or contact your local running club who may have a local runner with GPS prepared to do this. Alternatively, use an Ordnance Survey map to measure routes of 5km, 10km or 15km.	
7	Route Marking: This should be done with temporary grass spray paint, arrow signs, ribbon or tapes.	
8	Maps: Copies of the route maps should be given to all competitors and helpers.	
9	Ensure pony/ horse is suitable. Please refer to the full, current 'Towards Competition' guidance notes for specific considerations.	
10	Choose a minimum, maximum and optimum speed for each session / distance (see guidance notes).	
11	Have an appropriate first aider at the venue, in line with usual RDA guidelines.	
12	Consider requirements for water supply, toilet facilities and checkpoint stewards (dependent on route).	
13	Delegate roles: Start and finish stewards, Timekeeper/ starter, pre-ride helpers to mark and check the route. Each RDA helper can be given a different role to assist with the ride.	
14	A suitably nominated RDA official to take role of 'Vet,' to see the mounts trot up before and after the ride and oversee the heart rate check.	
15	Equipment: accurate clock/stopwatch for start and finish times, mobile phones at checkpoints (if needed), calculator for results.	
16	Stethoscope or heart rate monitor (pulse rate not to go over 64bpm)	
17	Work out the ride speed using the formula: speed = distance/time	
18	League table/ placing for the closest speed to the optimum speed	

Completed by:

<b>RDA Group</b>		
<b>Group Coach Name:</b>		
<b>Signature:</b>	<b>Date:</b>	