



Scale of Marks	
10:	<i>Excellent</i>
9:	<i>Very Good</i>
8:	<i>Good</i>
7:	<i>Fairly Good</i>
6:	<i>Satisfactory</i>
5:	<i>Sufficient</i>
4:	<i>Insufficient</i>
3:	<i>Fairly Bad</i>
2:	<i>Bad</i>
1:	<i>Very Bad</i>
0:	<i>Not Executed</i>

RDA Showjumping Level 2 Competition Judging Sheet



No: Name: Date:

Group: Venue:

	Max. Mark	Judge's Mark	*Penalties	Judge's Comments
Enter the arena. Start the course when either the bell has rung or a signal is given. Ride through the start.	10			
Jump 1	10			
Jump 2	10			
Jump 3	10			
Jump 4	10			
Jump 5	10			

Collective Marks	Max. Mark	Judge's Mark	Judge's Comment
Assess the rider's ability to control the horse/pony whilst riding the course in a balanced position in trot. Ensure the rider rides through the finish	10		
Assessment of the rider's effectiveness in riding an active trot on the approach to the jump	10		
Assess suitability of rider/equine combination at this level.	10		
Performance: correct lines, rhythm and way of going.	10		

Total Pens	
Subtotal = /100	
Final Score and Percentage%

Judge's Signature:

Date:

***Scoring & Penalties**

Disobedience = Refusal, circling, crossing of tracks.

Level 2: Riders are scored for each fence, the entrance to the arena/ride through the start and turnout of horse and rider.

Collective marks will also be awarded for control, effectiveness, suitability and overall performance. Marks will be given out of 10.

The judge will decide to deduct marks if canter is shown outside the shaded area as shown in the Level 2 course plan. Marks will also be deducted if the rider is seen to be creating impulsion i.e. kicking or use of the whip to encourage the horse to canter in the shaded area. If the horse is seen to be in canter from its own forwardness when landing after fence 1 and fence 4, this is permitted.

Penalties will be awarded as follows:

- Knockdown = 4 faults
- First disobedience = 4 faults
- Second disobedience = 4 faults
- Third disobedience = elimination
- Error of course = elimination
- 1 mark will be deducted at any jump where the leader is seen to be giving help.
- Failure to ride through the start and finish will result in elimination.